
VISTA SERIES

4110XMP INSTALLATION INSTRUCTIONS

**This Security System Can Support
6 EOLR WIRED ZONES
and**

**(when used with appropriate wireless receiver or wired expansion unit)
UP TO A TOTAL OF 16 EXPANSION ZONES
(up to 16 wireless or 8 additional wired zones)**



**THIS ISSUE HAS BEEN REFORMATTED FOR EASIER READING AND INSTALLATION.
IT ALSO CONTAINS INFORMATION ON SYSTEM ENHANCEMENTS NOW INCLUDED
(indicated by margin lines in the text).**

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Section 1. GENERAL INFORMATION

Introduction

	System	The 4110XMP is a microprocessor-based state-of-the-art security control intended for wireless or wired expansion applications.
	Zones Supported	<p>Supports up to 22 zones, in the following configuration:</p> <ul style="list-style-type: none"> • 6 hard wired EOLR "basic" zones and either • Up to 16 wireless zones by using an appropriate RF receiver (4281 series) or Up to 8 additional hard wired EOLR zones by using a wired expansion unit (No. 4219). <p>Refer to the Zone Characteristics chart on the next page for detailed zone information.</p> <p>Note: The <i>single</i> 4281 series RF receiver that the system accommodates, features Spatial Diversity (dual antennas), which virtually eliminates the possibility of "Nulls" and "Dead Spots" within the coverage area.</p>
<div style="border: 1px solid black; padding: 5px;"> <p style="text-align: center;">Alarm Output Advisory</p> <p>This system includes an alarm output rated at 2 amps. Throughout the manual, wherever reference is made to Alarm Output Ratings, they assume a fully charged battery is connected. The battery is periodically tested automatically (approximately every four hours), and if it cannot sustain a load, a low battery message is displayed and can be reported to the central station.</p> </div>	Programming	<p>The system can be easily programmed from any of the remote consoles listed below.</p> <p>Programmed options to establish specific alarm and reporting features are stored in electrically erasable, non-volatile EEROM memory. This means that the unit can be reprogrammed many times (unlike units equipped with PROMs) and that information which has been programmed will not be lost in the event of a complete loss of power.</p> <p>In addition, the system can be uploaded, downloaded, or controlled via a computer and Hayes or Octocom modems (see <i>REMOTE PROGRAMMING AND CONTROL</i> on page 24).</p>
<div style="border: 1px solid black; padding: 5px;"> <p style="text-align: center;">Multiple Consoles</p> <p>(up to 4...see page 11) may be used, as long as their total current drain is within the alarm and auxiliary power output limitations described in the <i>SPECIFICATIONS AND ACCESSORIES</i> section.</p> </div>	Remote Consoles	<p>The system may use one or more No. 4127, 6127, or 5330 Consoles. The 4127 and 6127 each have a digital keypad and fixed word LCDs. The 5330 provides programmable local language zone descriptors and English status indications (select for Vector device, as described in the 5330's installation instructions).</p> <div style="border: 1px solid black; padding: 5px; margin-top: 5px;"> <p>Note: 4137 series or 6137 (Addressable) Consoles may be used, provided they are set to their non-addressable mode (device ID 31).</p> </div> <p>When wireless is in use, the system may also be armed and disarmed with a wireless console (No. 5727 or 5827BD).</p> <p>When neither wireless nor wired expansion is used, the system may also be armed and disarmed with a keyswitch (No. 4116).</p>
	User Codes	Up to 3 secondary user codes can be assigned by the system's Master code.
	Communication	The system provides communication capability (central station reporting, etc.) over existing telephone lines.

Zone Characteristics

<p>Zones 1-6 For more information, see page 7.</p>	<p>Wired Programmable Zones. EOLR supervised, N.O. or N.C. sensors, 300-500 msec normal response.</p>								
<p>Zones 7, 95, 96 For more information, see page 14.</p>	<p>Console Panics (Wired & Wireless). 24hr zones. Zone 7 is programmable for silent, audible, auxiliary, or fire. Zones 95 (Silent Panic) and 96 (Audible Panic) are fixed-function zones.</p>								
<p>Zone 8</p>	<p>Duress (see User's Manual).</p>								
<p>Zone 9</p>	<p>Tamper. Reports faults in the 4281 type RF receiver (or 4116 Keyswitch) and tamper protected zones. For all report formats (except Contact ID, which provides more explicit reporting) a trouble code is reported when the system is not armed, and Zone 9 report code is sent for an alarm.</p>								
<p>Additional Wired Programmable Zones For more information, see page 7.</p> <p>or</p> <p>Wireless Zones For more information, see page 8.</p>	<p>Up to 8 wired zones can be added, with a 4219 Wired Expansion Unit. Zones are EOLR supervised, for N.O. or N.C. sensors, 300-500 msec normal response, with optional fast (10-15 msec) response on loop A (first expansion zone). Zone number assignments can be in the 10-63 range, with the assigned zone number determining the zone type.</p> <p>Up to 16 wireless (RF) zones can be added by using an Ademco 4281(5700 System) Type RF Receiver. Specifically:</p> <table border="0" data-bbox="917 892 1328 1024"> <thead> <tr> <th style="text-align: center;"><u>Model</u></th> <th style="text-align: center;"><u>Number of Zones</u></th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">4281L</td> <td style="text-align: center;">Up to 4</td> </tr> <tr> <td style="text-align: center;">4281M</td> <td style="text-align: center;">Up to 8</td> </tr> <tr> <td style="text-align: center;">4281H</td> <td style="text-align: center;">Up to 16</td> </tr> </tbody> </table> <p>Zone number assignments (which are also transmitter ID assignments for 5700 RF system transmitters) can be in the 10-63 range, with the assigned zone number determining the zone type. A variety of RF system transmitters can be used to make up the wireless zones. This includes window/door units, smoke detectors, PIRs, and panic transmitters.</p> <p>Note: For brevity, subsequent references herein to the RF Receiver will be indicated by "4281" unless a specific model is named.</p>	<u>Model</u>	<u>Number of Zones</u>	4281L	Up to 4	4281M	Up to 8	4281H	Up to 16
<u>Model</u>	<u>Number of Zones</u>								
4281L	Up to 4								
4281M	Up to 8								
4281H	Up to 16								

Section 2. SYSTEM CONFIGURATIONS

ZONE RESPONSE TYPE DEFINITIONS

General Information Each zone must be assigned to a zone type, which defines the way in which the system responds to faults in that zone. Zone types are defined below ("*Type 2*" is not used in this system).

- Type 0**
Zone Disabled
(or Undefined)
Program a zone with this zone type if the zone is not used.
- Type 1**
Entry/Exit/Burglary
This zone type provides entry delay whenever the zone is faulted if the control is armed in the Away or Stay modes. When the panel is armed in the Instant or Maximum modes, no entry delay is provided. Exit delay begins whenever the control is armed, regardless of the arming mode selected. These delays are programmable. This zone type is usually assigned to sensors or contacts on doors through which primary entry and exit will take place.
- Type 3**
Perimeter Burglary
This zone type gives an instant alarm if the zone is faulted when the panel is armed in the Away, Stay, Instant or Maximum modes. This zone type is usually assigned to all sensors or contacts on windows and seldom used exterior doors.
- Type 4**
Interior, Follower
This zone type is active when the panel is armed in the Away or Maximum modes. Entry delay (using the programmed entry time) results if the panel is armed in the Away mode and the entry/exit zone is faulted first. Otherwise this zone type gives an instant alarm. *Exit* delay is present for *any* arming mode. This zone type is usually assigned to a zone covering an area such as a foyer, lobby, or hallway through which one must pass (upon entry, after faulting the entry/exit zone) to reach the console to disarm the system. Since this zone type is designed to provide an instant alarm if the entry/exit zone is not violated first, it will protect an area in the event an intruder hides on the premises prior to the system being armed, or gains access to the premises through an unprotected area. **This zone type is bypassed automatically when the panel is armed Stay or Instant .**
- Type 5**
Tamper
This zone type will give an instant alarm if faulted when armed in the Away, Stay, Instant or Maximum (night) modes. During the disarmed state (day), the system will provide a latched trouble sounding from the console (and a central station report, if desired). Usually assigned to tamper sensors, or to a zone covering a "sensitive" area such as a stock room, drug supply room, etc. This zone type can also be used on a sensor or contact in an area where immediate notification of an entry is desired.
- Type 6**
24-hour
Silent Alarm
This zone type sends a report to the Central Station but provides no console display or sounding. This zone type is usually assigned to a zone containing an Emergency switch.
- Type 7**
24-hour
Audible Alarm
This zone type sends a report to the Central Station, and provides a rapid beeping sound at the console, and an audible external alarm. This zone type is usually assigned to a zone that has an Emergency switch.
- Type 8**
24-hour
Auxiliary Alarm
This zone type sends a report to Central Station and provides a rapid beeping sound at the console. **No bell output is provided.** Usually assigned to a zone containing a switch for use in personal emergencies, or to a zone containing monitoring devices such as water or temperature sensors, etc.
- Type 9**
Supervised Fire
This zone type provides a fire alarm on short circuit and a trouble condition on open circuit. The bell output will pulse when this zone type is faulted. This zone type is always active and cannot be bypassed. **This zone type can be assigned to control panel wired zone 5, any wired expansion zone, or certain wireless zones.**
- Type 10**
Interior w/Delay
This zone type gives *entry* delay (using the programmed entry time), if faulted when the panel is armed in the Away mode, regardless of whether or not an entry/exit delay zone was faulted first. This zone type is also active during Maximum mode, but *no* entry delay is provided (an alarm occurs immediately if the zone is violated). *Exit* delay is present for *any* arming mode. **This zone type is bypassed automatically when the panel is armed Stay or Instant.**

By using a 4281 receiver and the appropriate 5700 series transmitters, all of the above zone types are available for the wireless or wired expansion portion of the system.

HARD-WIRED ZONES

Basic Control's Zones The 4110XMP supports 6 wired zones, which are connected as zones 1-6. These zones must be EOLR supervised, and can use N.O. and/or N.C. sensors.

Zone Response Type	Any zone response can be assigned to devices on these zones except Supervised Fire (09), which can be assigned <i>only</i> to zone 5 (see below).
Response Time	300–500 msec. Zone 3 is optionally programmable for fast (10-15msec) response.
Max. Zone Resistance	300 ohms, excluding EOLR.
EOLR Supervised	<ul style="list-style-type: none"> • Supports both open circuit and closed circuit devices. • Connect open circuit devices in parallel across the loop. The 1,000 ohm EOLR must be connected across the loop wires at the last device. <p>Important: If the EOLR is not at the end of the loop, the zone is not properly supervised. The system may not respond to an open circuit within the zone.</p> <ul style="list-style-type: none"> • Connect closed circuit devices in series with the loop.
EOLR Fire Zone 5	<ul style="list-style-type: none"> • Of the 6 basic hard wired zones, only zone 5 can be used for fire. • Supports as many 4-wire smoke detectors as can be powered. • The zones must be configured for EOLR supervision. • The detectors must be wired in parallel, with the EOLR at the last detector for full supervision. • To supervise power, a supervisory module (e.g., System Sensor A7771601 EOL Relay Module) is required.

WIRED ZONE EXPANSION

No. 4219 Wired Expansion Unit If a No. 4219 Wired Expansion Unit is used, 8 wired EOLR zones can be added to the basic control's 6 wired zones, for a total of 14 (RF cannot be used if a 4219 is to be used).

Location	Can be mounted within or outside of the control's cabinet (see page 9).
Connections	Connects to the control's remote console terminals.
Supervision	<ul style="list-style-type: none"> • Supervised against disconnection. • Has tamper protection for security when mounted outside of the cabinet.
Zone Information	<ul style="list-style-type: none"> • Eight wired expansion loops (designated A to H) may be assigned zone numbers 10-63 during programming, according to the desired zone type (see programming fields *76 to *83 plus *92) . • RF may not be used in addition to a 4219, <i>even if some of the unit's wired expansion loops are not being used</i>.
Settings	The 4219's DIP switch must be set for a device address of "0" , as described in its instructions (bottom 4 switches to the RIGHT..."on"). Switch 1 determines zone A's response time ("ON" = normal response, "OFF" = fast response).

For additional information, see the instructions that accompany the 4219.

General In addition to its basic 6 wired zones, the control, in conjunction with a 4281H RF Receiver, can provide up to 16 wireless zones [alternatively, with a 4281L up to 4 zones, or with a 4281M up to 8). Wireless consoles (5727, 5827BD) also can be used with the system.

The receiver can be mounted within the control's cabinet (see page 10) or installed remotely, in its own housing.

The 4281 recognizes alarms, status messages and console control messages from 5700 Series Wireless Transmitters operating at 345Mhz (315Mhz for Canadian version). These messages are processed and relayed to the control panel via a 4 wire connection to the control's remote console terminals. The 4281's RED, BLACK, YELLOW, and GREEN wires are connected in parallel with console wiring.

The 4281 can receive signals from wireless transmitters (see page 32) within a nominal range (installed) of 200 feet (60m).

The 4281's DIP switch must be set for a device address of "0", as described in the 4281's instructions (all switches to the RIGHT..."off").

Supervision Each transmitter (except 5701, 5727, and 5827BD) is supervised by a check-in signal that is sent to the receiver at 70-90 minute intervals. If at least one check-in is not received from each *supervised* transmitter within a 12 hour period, the "missing" transmitter number(s) and "CHECK" will be displayed on the console.

Each transmitter (including 5701) is also supervised for low battery conditions and will transmit a low battery signal to the 4281, with the battery having at least 30 days of life remaining. If a 5727 or 5827BD transmits and has a low battery, it also will be indicated (as Zone 00 on a wired console).

Note: After a low or dead battery is replaced, activate the transmitter and then enter the security code + OFF to clear the system's memory of the "Low Battery" signal.

The 4281 itself is supervised. *If communication with the receiver is interrupted, or valid RF signals from at least one supervised wireless transmitter are not received within 12 hours, a tamper report (Zone 9) will be generated.*

House Identification The 4281 responds only to transmitters set to the same House ID (01-31, see the DIP switch tables on page 32) as programmed in the control (see field *24). This prevents interference from transmitters in other nearby systems. To make sure that a House ID is chosen that is not in use nearby, conduct the House ID Sniffer Mode test described under *TESTING THE SYSTEM*.

Transmitter Identification Each transmitter's assigned zone number is DIP switch programmable in the unit as its transmitter ID (except wireless consoles, which are fixed at ID 00). Whenever a transmission takes place, whether for an alarm, fault, check-in, or low battery, the ID number is sent along with the message to the 4281 which, in turn, relays this information to the control, which displays the condition and zone number on the console.

Certain IDs in the assignment range of 10–63 have the following characteristics:

Transmitters set for IDs of 32-47 will have a 3 minute lock-out between transmissions to conserve battery life (normally PIR units, but transmitters protecting *frequently used* doors and windows should also be set for IDs in this range).

Transmitters set for IDs of 48-55 (FIRE) will transmit once every 12 seconds while the zone is faulted. **Transmitters set for IDs of 56-63** will transmit once every 3 seconds while faulted. These two ranges of zone numbers have high signal priority and their frequent transmissions while faulted insure retriggering of the alarm until the cause is removed.

Transmitter IDs of 62 and 63 are unsupervised to allow removal of the 5701 off-premises. Signal priority is higher than burglary.

**5700 RF System
Installation Advisories**

1. If the 4281 Receiver is to be mounted remotely (not in the control's cabinet), place it in a high, centrally located area for best reception.
2. Do not locate receiver or transmitters on or near metal objects. This will decrease range and/or block transmissions.
3. Do not locate receiver in an area of high RF interference (revealed by frequent or prolonged lighting of the LED in the 4281 receiver...random flicker is ok).
4. Before mounting transmitters permanently, conduct Go/No Go Tests to verify adequate signal strength (see *TESTING THE SYSTEM*) and reorient or relocate transmitters if necessary.

WIRELESS TRANSMITTERS for the 4281 are described on page 31.
DIP SWITCH SETTING TABLES are shown on page 32.

Section 3. MOUNTING THE CONTROL, LOCK, & PC BOARD

Mounting the Cabinet

The control is supplied with a 12-1/2" (318mm) wide x 14-1/2" (368mm) high x 3" (76mm) deep cabinet suitable for use in most installations.

Mount the control cabinet to a sturdy wall using fasteners or anchors (not supplied) in a clean, dry area which is not readily accessible to the general public. 4 mounting holes are provided at the back of the cabinet.

Installing the Lock (if Used)

The cabinet can be closed and secured *without* a lock by using 2 screws in the cover's edge.

Use an Ademco No. N6277 Cam Lock and No. N6277-1 Push-On Clip (Retainer Clip).

1. Remove the cabinet cover. *It is easily removable for servicing and is easily reinstalled.*
2. Remove the lock knockout from the control cabinet cover. Insert the key into the lock. Position the lock in the hole making certain that the latch will make contact with the latch bracket when the door is closed.
3. While holding the lock steady, insert the retainer clip into the retainer slots. Position clip as illustrated to facilitate easy removal.

diagram

Installing the Control's Circuit Board Alone, or (if used), with a 4219

IMPORTANT!
Before installing the cabinet's contents, be sure to remove the appropriate metal cabinet knockouts.
DO NOT ATTEMPT TO REMOVE THE KNOCKOUTS AFTER THE CIRCUIT BOARD HAS BEEN INSTALLED.

Control's Circuit Board

1. Hang two *long* mounting clips (provided) on the raised cabinet tabs (see Detail B below).
2. Insert the top of the circuit board into the slots at the top of the cabinet. Make sure that the board rests on the correct row (see Detail A).
3. Swing the base of the board into the mounting clips and secure the board to the cabinet with the accompanying screws (see Detail B).

4219

1. Insert self-tapping screws (provided) in two adjacent raised cabinet tabs. Leave the heads projecting 1/8".
2. Hang the unit on the screw heads via two of the slotted holes at the rear of its housing, as shown.
3. The 4219's cover can be left off if the cover tamper jumper is placed in its upper (not tamper protected) position (see Detail C). The tamper protected cover is necessary for installations outside of the control's cabinet.

diagram

Installing Control and RF
Receiver
Circuit Boards Together,
in the Same Cabinet

IMPORTANT!

Before installing the cabinet's contents, be sure to remove the appropriate metal cabinet knockouts.

DO NOT ATTEMPT TO REMOVE THE KNOCKOUTS AFTER THE CIRCUIT BOARDS HAVE BEEN INSTALLED.

1. Hang two *short* (black) mounting clips (provided with receiver) on the raised cabinet tabs, as shown in Detail B below.
2. Insert the top of the receiver board (removed from its own case as described in *its* instructions) into the slots at the top of the cabinet (see Detail A). Make sure that the board rests on the correct row of tabs.
3. Swing the base of the board into the mounting clips and secure it to the cabinet with the accompanying screws (see Detail B).
4. Insert the top of the control's board into the slot in the clips and position two *long* (red) clips at the lower edge of the board (see Detail C).
5. Swing this board into place and secure it with two additional screws.
6. Insert grounding lugs (supplied with the receiver) through the top of the cabinet into the *left-hand* terminals of the antenna blocks (at the upper edge of the receiver board) and secure them to the cabinet top with the screws provided, as shown in Detail D.
7. Insert the receiver's antennas through the top of the cabinet, into the blocks' *right-hand* terminals, and tighten the screws.

diagram

Section 4. WIRING & POWERING THE SYSTEM

(See Summary of Connections Diagram on Page 33)

IMPORTANT: Do not connect the battery, or energize the transformer, until all other wiring connections have been completed.

Grounding the System

Terminal 21 is the earth ground connection point. In order for the protective devices in this product to be effective, the designated terminal must be terminated in a good earth ground. The following are examples of good earth grounds available at most installations:

Metal cold water pipe: Use a non-corrosive metal strap firmly secured to the pipe to which the lead is electrically connected and secured.

AC power earth ground

Terminals and Connections

1 & 2: AC Input (16.5VAC, 25VA) from low voltage transformer.

Note For Canadian installations, a No. 1321CN transformer must be used.

3: Alarm relay output(+), 12VDC, 2.0A maximum.

4: Ground (-) Return for Alarm Output Auxiliary Power and Wired Fire.
Via BLACK leads for Console(s)[†] and 4281, 4219, 4116, or 5800TM.

5: +12VDC Output (at 500mA max.) for Auxiliary Power and Wired Fire.
Via RED leads for Console(s)[†] and 4281, 4219, 4116, or 5800TM.

6: Data In from Console(s)[†] and 4281, 4219, 4116, or 5800TM,
via GREEN leads.

7: Data Out to Console(s)[†] and 4281, 4219, 4116, or 5800TM,
via YELLOW leads.

8: Zone 1. **Note:** For each zone used, a 1,000 Ohm EOLR should be wired between the farthest sensor connected to the zone terminal and the low (return) side of the zone.

9: Zones 1 and 2 Return

10: Zone 2 (see Note at zone 1)

11: Zone 3 (see Note at zone 1)

12: Zones 3 and 4 Return

13: Zone 4 (see Note at zone 1)

14: Zone 5 (see Note at zone 1)

15: Zones 5 and 6 Return.

16: Zone 6 (see Note at zone 1)

17: Handset (TIP).

18: Handset (RING).

19: Incoming Phone Line (TIP).

20: Incoming Phone Line (RING).

21: EARTH GROUND (a proper earth ground must be provided to protect the system from lightning and electrostatic discharge damage).

Warning: To prevent the risk of electrical shock, disconnect the telephone line at the Telco jack before servicing the unit.

RED LEAD: Battery (+). When AC is present, 13.8VDC is being developed to recharge a gel lead acid battery and when AC is absent, 12VDC current is drawn from the battery. Battery lead reversal will blow the battery fuse.

BLACK LEAD: Battery (-).

[†] Up to 4 consoles may be used (check total auxiliary current, per *SPECIFICATIONS*). Each 5330 Console used *must* be on an individual home run. No more than 220' of #22 wire or 550' of #18 wire (67m of 0.64mm O.D. wire, or 167m of 1mm O.D. wire) should be used for each run.

Addressable consoles (e.g., 4137 series, 6137) may be used, if they are set to their non-addressable mode (device ID 31).

- Power-up Procedure
1. Make sure that the total current to be drawn from the Alarm Output terminals (3 & 4) and Auxiliary Power Output terminals (4 & 5) does not exceed the values indicated in the *SPECIFICATIONS* section and on the *SUMMARY OF CONNECTIONS* diagram.
 2. Wire the transformer to the panel (before connecting the battery) as shown on the *SUMMARY OF CONNECTIONS* diagram. **Do not energize the transformer's high voltage primary at this time.**
 3. Connect all loops, devices, consoles, etc. to the panel.
 4. Supply the transformer's high voltage primary with power. After some initial displays (see page 17) and approximately one minute, the green POWER or READY LED on the console(s) should be lit and the display(s) should indicate that the system is ready to arm.
 5. Connect the battery as shown in the *SUMMARY OF CONNECTIONS* diagram.

Section 5. SYSTEM OPERATION

SECURITY CODES

- Master Code** The installer programs the 4-digit Master Code initially as part of the programming procedure (see *PROGRAMMING THE SYSTEM*). The factory default Master code is "4110".
- The Master code can permit re-entry into the programming mode and also, in normal operation mode, is used to enter the user codes, which also allow access to the normal functions of the system.
- See the *PROGRAMMING* section for information on exiting the programming mode via fields *98 or *99.
- User Codes** **In normal operation mode**, the Master security code can be used to assign up to three secondary security codes. It can also be used to remove secondary codes from the system (individually).
- To assign (or change) a Secondary security code**, enter:
Master Code + [CODE key] + User # (2 or 3 or 4) + desired Secondary Code
The system will emit a single beep when each secondary code has been successfully entered.
- To delete a Secondary security code**, enter:
Master Code + [CODE key] + User # (2 or 3 or 4)
- Notes:**
- All Master and Secondary security codes permit access to the system for arming, disarming, etc.
 - If a secondary code is inadvertently repeated for different users, or one user's code is another's duress code (4th digit increased by 1), the lower user number will take priority.
 - Opening and closing reports are sent for the Master code as No. 1. User codes are sent as Nos. 2, 3, and 4 respectively.

KEYPAD FUNCTIONS

- General Information** Note that if QUICK ARM is enabled (field *21), the [#] key can be pressed instead of entering the security code, for any of the arming procedures (Away, Stay, Instant, Maximum, etc.). The security code is *always* required, however, when disarming the system.
- The keypad allows the user to arm and disarm the system, and perform other system functions, such as bypassing zones, and displaying zone descriptors. Zone and system conditions (alarm, trouble, bypass) are displayed in the Display Window.
- When an alarm occurs, console sounding and external sounding will occur, and the zone(s) in alarm will be displayed on the console. Pressing any key will silence the console sounder for 10 seconds. Disarming the system will silence both console and external sounders. When the system is disarmed, any zones that were in an alarm condition during the armed period will be displayed (memory of alarm). To clear this display, simply repeat the disarm sequence (enter the security code and press the OFF key).
- The consoles also feature chime annunciation, and 3 panic keys or key pairs. One is programmable for silent, audible, fire or personal emergency alarms. Two are fixed-function (one for silent and one for audible).
- The central station can be notified of an alarm condition, if that service is connected.

Arming Functions

The following is a brief list of system commands. For detailed information concerning system functions, refer to the User's Manual.

Disarmed, Not Ready	Before arming, the system must be in the READY condition (all zones must be intact). If the "NOT READY" message appears, press the READY [*] key to display faulted zones.
Arming Away	Enter code + AWAY [2].
Arming Stay	Enter code + STAY [3].
Arming Instant	Enter code + INSTANT [7].
Arming Maximum	Enter code + MAXIMUM [4].
Disarming	Enter code + OFF [1].
Bypassing Zones	Enter code + BYPASS [6] + 2 digit zone number(s).
Forced (Quick) Bypass	(If enabled) To automatically bypass all faulted zones, use "Quick Bypass" method: Enter code + BYPASS (then stop).
Chime Mode	Enter code + CHIME [9]. To turn chime mode off, enter code + CHIME again.

SUMMARY OF ARMING MODES

Mode	Features for Each Arming Mode			
	Exit Delay	Entry Delay	Perimeter Armed	Interior Armed
AWAY	Yes	Yes	Yes	Yes
STAY	Yes	Yes	Yes	No
INSTANT	Yes	No	Yes	No
MAXIMUM	Yes	No	Yes	Yes

Keyswitch Operation (if installed)

A single LED is used to indicate the status of the system:

LED OFF = Not Ready for Arming SLOW FLASH = Ready for Arming

Arming Away Turn key to right for 1/2 second.

Arming Stay Hold key turned to right for more than one second.

Consoles will beep twice (AWAY mode) or 3 times (STAY mode) and the keyswitch LED will flash rapidly.

Disarming Turn key to right.

If an alarm has occurred during the armed period, the system can be disarmed from the keyswitch, but its LED will not flash. Refer to the console to diagnose and clear the problem, or turn the key to the right a second time to clear alarm memory.

Panic Keys

There are three panic key pairs and (on some consoles) lettered keys that, if programmed, can be used to manually initiate alarms and send a report to the central station.

The key(s) for zone 7 can be programmed for 24 Hour Silent, Audible, Personal or Fire Emergency response.

The key(s) for zones 95 and 96 have fixed-functions:

95 = Silent Panic, 96 = Audible Panic.

The panic function is activated when both keys of the appropriate key pair are pressed at the same time, or the appropriate lettered key is pressed for at least 2 seconds.

The panic functions are identified by the system as follows:

KEYS	Displayed as Zone	Function
[1 & *], or [A]	95	Silent Panic
[* & #], or [B]	07	Programmable
[3 & #], or [C]	96	Audible Panic

- Keys [A], [B], [C] are not on all consoles.
- Key [D], if present, is not active here.

Note: If [1 & *], or [A] is pressed after [3 & #], or [C], the initial display of zone 96 will be deleted from the console display, but the reports will go in properly (causing a silent alarm after an audible is not a likely scenario).

IMPORTANT:
For the Panic functions to be of practical value, the system must be connected to a central station.

TROUBLE CONDITIONS

General Information	<p>The word "CHECK" on the Console's display, accompanied by a rapid "beeping" at the Console, indicates that there is a trouble condition in the system. The audible warning sound can be silenced by pressing any key. Instruct users to call for service immediately upon seeing any of the following messages.</p>
"Check" and "Battery" Displays	<ul style="list-style-type: none">• A display of "CHECK" and one or more zone numbers indicates that a problem exists with the displayed zone(s) and requires attention. When the problem has been corrected, the display can be cleared by entering the OFF sequence (code plus OFF key) twice.• If there are wireless sensors in the system, the CHECK condition may also be caused by some change in the environment that prevents the receiver from hearing a particular sensor.• A display of "BAT" with no zone number or beeping indicates that the system's main standby battery is weak.• A display of "BAT" with a zone number and a once per 40 seconds "beeping" at the console indicates that a low battery condition exists in the wireless sensor displayed (zone "00" indicates a wireless keypad). If the battery is not replaced within 30 days, a CHECK display may occur.
Power Failure	<ul style="list-style-type: none">• If there is no console display at all, and the POWER indicator (if present) is not lit, operating power for the system has stopped and the system is inoperative.• If the message "NO AC" is displayed, and the POWER indicator (if present) is off, the console is operating on battery power only.• If the battery standby capacity is used up during a prolonged AC power outage, the control's auxiliary power will shut down to minimize deep discharge of the battery.
Other Displays (Fixed Word Consoles)	<ul style="list-style-type: none">dI This may appear occasionally for a few seconds during normal system operation, but if this remains displayed for more than 1 minute, the system is disabled.CC The system is in communication with the central station for change of function or status verification.FC A communication failure has occurred.OC The console is not receiving signals from the control panel and sees an open circuit.

Section 6. PROGRAMMING THE SYSTEM

General Information Installer options are stored in non-removable, electrically erasable, non-volatile EEROM memory. These options must be programmed for the particular installation to establish its specific alarm and reporting features.

Note: It is possible to program the system at any time, even at the installer's premises prior to the actual installation. Simply apply power temporarily to the control and then program the unit as desired.

**THE SECURITY CONTROL MAY BE PROGRAMMED
VIA A 4127 OR 6127 (FIXED WORD) CONSOLE,
OR A 5330 (ALPHA) CONSOLE.**

Note: A 4137 series or 6137 (Addressable, FIXED WORD) Console may be used, provided it is set to its non-addressable mode (device ID 31).

The initial sequence of entries should follow the order on the programming sheet.

When programming, the field number will be displayed on the console's display; also, each entry is displayed as it is keyed in. After programming, values that have been entered in each field can be reviewed and, if necessary, modified.

When programming from the console, note the following:

1. Enter the Programming mode by simultaneously depressing the [*] and [#] keys **within 50 seconds after power is applied to the Control**, or subsequently by keying the code **4 + 1 + 1 + 0** followed by depression of **CODE + 0** keys. If a different Master code is subsequently programmed, use it instead of 4110 to gain access to the Programming mode. *If the Programming mode was exited previously using a *98, it will prevent entry into the Programming mode by the use of the Master Code + CODE + 0.*
2. Immediately following entry into the program mode, field *20 will be displayed. (If a 5330 console is used, 00 will be displayed. Enter *20 to access the programming start point.) Following the above display, the system is ready to accept entries for field *20.
3. To program a data field, key [*] plus **Field No.** (for example, *21), then make the required entry.
4. To simply review a data field, key [#] plus **Field No.** No changes will be accepted in this mode.
5. When a data field has been completely programmed, the console will normally "beep" three times and then automatically proceed to, and display, the next data field number to be programmed (if not, key [*] plus the **Field No.** of the next field to be programmed).
6. If the number of digits that you enter in the data field is less than the maximum permitted (for example, phone number), then the console will display the last data entered. To proceed, the next data field number to be programmed must then be entered (for example, *42).
7. If a field is improperly entered, the console will display **EE**. Simply re-enter [*] or [#] plus the field number.

Summary of Programming
Commands

FUNCTION	PROCEDURE
ENTER PROGRAMMING MODE	1. POWER UP, then depress [*] and [#] both at once, within 50sec of powering up. OR 2. Initially, key: 4 + 1 + 1 + 0 plus CODE key + 0 . OR 3. If different Master Code is programmed, key : MASTER CODE + CODE KEY + 0 . (if *98 was used to exit previously, method 1 above must be used to enter the program mode again)
EXIT PROGRAMMING MODE	*99 allows re-entry to programming mode via type 2 or 3 entry method above. *98 inhibits re-entry to programming mode via type 2 or 3 entry method.
ADVANCE TO FIELD	[*] + Field No. (e.g., 21, 38, 55, etc.)
PROGRAM FIELD	[*] + Field No. , followed by data entries.
ERASE FIELDS	[*] + Field No. + [*] (only applies to fields 40 thru 43 and 94).
READ FIELD	[#] + Field No.

Special Messages

OC = OPEN CIRCUIT (no communication between Console and Control).

EE = ERROR (program entry mistake). Re-enter the field number or data).

After powering up, **AC**, **dl** (disabled) and **NOT READY** will be displayed after approximately 4 seconds. This will revert to **READY** in appx. 1 minute, which allows PIRS, etc. to stabilize. To bypass this delay, press: **[#] + [0]**.

If **E4** or **E8** appears, more zones than the expansion units can handle have been programmed. Correct the program and then completely de-power and re-power the control to clear this indication and remove the disable indication.

E4 = ERROR (using 4281L): If a 4281L is used instead of the 4281H and if anything is programmed in fields *80 to *91, the console will display **E4** and the control will be disabled, since the 4281L does not use those fields. Only 00/00 should appear in *80 to *91.

E8 = ERROR (using 4281M): If a 4281M is used instead of the 4281H and if anything is programmed in fields *84 to *91, the console will display **E8** and the control will be disabled, since the 4281M does not use those fields. Only 00/00 should appear in *84 to *91.

PROGRAMMING DATA FIELDS

THE CENTERFOLD PROGRAMMING FORM CAN BE USED TO RECORD THE DATA FOR THIS INSTALLATION

SYSTEM ARMING
(*20-*28)

- * 20 MASTER CODE**
Enter 4 digits, 0-9 (entry of all 4 is mandatory).
Use of a "9" in the last position inhibits the Ambush feature.
- * 21 QUICK ARM ENABLE**
If enabled, [#] key can be used instead of security code when arming the system.
Enter 0 for disabled or 1 for enabled.
- * 22 KEYSWITCH ENABLE**
Enter 0 for no or 1 for yes.
- * 23 FORCED BYPASS FUNCTION**
All zones that are bypassed by this function will be displayed after the bypass is initiated.
0 = No forced bypass.
1 = Allows forced bypass of all open zones.
- * 24 RF RECEIVER HOUSE ID CODE**
If 4281 type RF receiver used, enter 01-31 House ID.
With 4219, enter 90. Otherwise enter 00.
- * 28 CONFIRMATION OF ARMING DING**
Enter 0 for no or 1 for yes.
If selected, ding is external sounder only and will occur at time of kiss-off of closing report. If closing report is not programmed, ding will occur at end of exit time.

ZONE RESPONSE
PROGRAMMING
(*29-*39)

- * 29 FIRE SOUNDER TIMEOUT**
Enter 0 for fire sounder timeout, or 1 for no fire sounder timeout .
- * 30 ALARM BELL TIMEOUT**
External sounder will shut off after time allotted. Enter 1 digit.
0 = No timeout 2 = 8 minutes
1 = 4 minutes 3 = 12 minutes

ZONE TYPES FOR PROGRAMMING FIELDS *31-*37 and *92	
0 = Zone Disabled (or Undefined)	6 = 24 Hr (Silent)
1 = ENTRY/EXIT, Burglary	7 = 24 Hr (Audible)
2 = <i>not used</i>	8 = 24 Hr (Auxiliary)
3 = PERIMETER, Burglary	9 = FIRE (Fields *35, *37, *92 only)
4 = INTERIOR/FOLLOWER, Burglary	10 = INTERIOR w/DELAY, Burglary (To program, enter # + 10)
5 = TAMPER, Burglary	

- * 31 ZONE 1 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 32 ZONE 2 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 33 ZONE 3 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 34 ZONE 4 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 35 ZONE 5 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 36 ZONE 6 RESPONSE TYPE**
Enter 1 digit from Zone Type Table above.
- * 37 ZONE 7 RESPONSE TYPE**
(Wired/Wireless Console Panic, Key B or * & #)
Enter 1 digit from Zone Type Table above.
Only zone types 0, 6, 7, 8, 9 are applicable

DIALER PROGRAMMING
(*40-*49)

- * 38 ENTRY DELAY**
System will wait the time allotted before sounding alarm upon entering.
0 = 0 sec. 2 = 30 sec.
1 = 20 sec. 3 = 45 sec. (EXIT delay = Entry delay plus 15 seconds)
- * 39 ZONE 3 RESPONSE TIME TO OPEN**
0 = 400ms nominal 1 = 10ms nominal
- * 40 PABX ACCESS CODE**
Enter 4 digits, 0-9, for each PABX digit needed to access an outside line. To skip this field, enter *. If * is entered, no PABX number will be dialed and nothing will appear in this field. End field, if not filled, by entering *41. To clear entries from field, press *40*.
- * 41 PRIMARY PHONE No.**
Enter up to 12 digits, 0-9. Do not fill unused spaces. End field, if not filled, by entering *42. To clear entries from field, press *41*.
Note: Back-up reporting (8 calls are made to the secondary phone number if no kiss-off is received after 8 attempts to the primary number) is automatic only if there is a secondary phone number.
- * 42 SECONDARY PHONE No.**
See field *41 entry info. and Note. End field, if not filled, by entering *43. To clear entries from field, press *42*.
- * 43 SUBSCRIBER ACCOUNT. No.**
Enter digits 0-9; #+11=B; #+12=C; #+13=D; #+14=E; or #+15=F. Enter * as the fourth digit if a 3 digit acct no. (for 3+1 dialer reporting format) is used. Enter 0 as the first digit of a 4-digit acct no. for nos. 0000-0999. End field by pressing * (and press next field) if only 3 digits are used. To clear entries from field, press *43*.
- * 44 REPORT FORMAT**
Determine which format is to be used to report to the central station. Enter 1 digit.
0 = 3+1; 4+1 ADEMCO L/S Standard 6 = 4+2 ADEMCO Express
1 = 3+1; 4+1 Radionics Standard 7 = ADEMCO Contact ID Reporting
2 = 4+2 ADEMCO Lo Speed Standard 8 = 3+1; 4+1 ADEMCO Lo Speed Expanded
3 = 4+2 Radionics Standard 9 = 3+1; 4+1 Radionics Expanded
(Enter * as the 4th digit of *43, if 3+1 dialer reporting is to be used.)
For explanation of these formats, see page 23.
Note: The maximum number of communicator reports during one armed period is 10.
- * 45 PHONE SYSTEM SELECT**
Enter 1 digit.
0 = Pulse Dial 1 = Multifrequency Tone Dial
Tone Dial
- * 46 SESCOA/RADIONICS SELECT**
0 = Radionics (0-9, B-F reporting)
1 = SESCOA (0-9 only reporting)
Select 0 for all other formats.
- * 47 15 SECOND DIALER DELAY (BURGLARY)**
Allows time for subscriber to avoid a false alarm transmission.
Enter 0 for no or 1 for yes
- * 48 24 HOUR TEST MESSAGE**
Enter 0 for no or 1 for yes.
If yes is selected, the Test Report Code entered in field *64 will be sent approximately 12 hours after local programming or uploading/downloading the program, and every 24 hours thereafter.
The report timing will not be offset appreciably by connection to the downloader unless uploading or downloading is done. Checking status, arming, etc. will affect the timing *only* to the extent of the connection time to the communicator.

ALARM
REPORT CODES
(*50-*59)

*** 49 SPLIT/DUAL REPORTING**

Enter 0 to disable (Backup report only) or enter digit selected from the following table:

To Primary Phone No.	To Secondary Phone No.
1 = Alarms, Restore, Cancel	Other Reports
2 = All except Open/Close, Test	Open/Close, Test
3 = Alarms, Restore, Cancel	All Reports
4 = All except Open/Close, Test	All Reports
5 = All Reports	All Reports

(Dual Reporting)

***50 1ST DIGIT OF ZONES 95 AND 96 ALARM REPORT CODES**

Zone 95=Wired/Wireless Console Panic, Key A or 1&* (Silent)

Zone 96=Wired/Wireless Console Panic, Key C or 3&# (Audible)

Enter the *first* digit of Zone 95's alarm report code in the left-hand box and 96's in the right-hand box. Select 1-9, 0, B, C, D, E, or F. Enter "#+10" for 0, "#+11" for B, "#+12" for C, "#+13" for D, "#+14" for E, "#+15" for F.

The *second* digit of each alarm report code (for 4 + 2 or expanded format) will be the same as that for zone 7 (as programmed in field *57).

For any format, if a "0" (not "#+10") is programmed for the first digit, no report is generated.

TO PROGRAM REPORT CODES FOR ALARM, SYSTEM STATUS,
RESTORE, & TRANSMITTER IDs(*51-*91)

With a 3+1 or 4+1 Standard Format: Enter a code in the *first* box: 1-9, 0, B, C, D, E, or F. Enter "#+10" for 0, "#+11" for B, "#+12" for C, "#+13" for D, "#+14" for E, "#+15" for F.

A "0" (not "#+10") in the *first* box will disable a report.

A "0" (not "#+10") in the *second* box will result in automatic advance to the next field when programming.

With an Expanded or 4+2 Format: Enter codes in *both* boxes (1st and 2nd digits) for 1-9, 0, or B-F, as described above.

A "0" (not "#+10") in the *second* box will eliminate the expanded message for that report.

A "0" (not "#+10") in *both* boxes will disable the report.

With Ademco Contact ID Reporting: Enter any digit (other than "0") in the *first* box, to enable zone to report. This is an "enabling" code only and is disregarded in the actual reporting to the central office. Entries in the *second* boxes will be ignored.

A "0" (not "#+10") in the *first* box will disable the report.

See examples on programming form.

***51 ZONE 1 ALARM REPORT CODE**

See box above.

***52 ZONE 2 ALARM REPORT CODE**

See box above.

***53 ZONE 3 ALARM REPORT CODE**

See box above.

***54 ZONE 4 ALARM REPORT CODE**

See box above.

***55 ZONE 5 ALARM REPORT CODE**

See box above.

***56 ZONE 6 ALARM REPORT CODE**

See box above.

***57 ZONE 7 ALARM REPORT CODE**

(Wired/Wireless Console Panic, Key B or * & #)

See box above, and field *50.

***58 ZONE 8 ALARM REPORT CODE**

(Duress) See box above.

***59 ZONE 9 ALARM REPORT CODE**

(Tamper) See box above.

SYSTEM STATUS
REPORT CODES
(*60-*68)

- * 60 TROUBLE REPORT CODE**
See box above *51.
- * 61 BYPASS REPORT CODE**
See box above *51.
- * 62 AC LOSS REPORT CODE**
See box above *51.
- * 63 LOW BAT REPORT CODE**
See box above *51.
- * 64 TEST REPORT CODE**
See box above *51.
- * 65 OPEN REPORT CODE**
See box above *51.
2nd digit = User #, if expanded or 4+2 reporting is selected.
- * 66 CLOSE REPORT CODE**
See box above *51.
2nd digit = User #, if expanded or 4+2 reporting is selected.
Report also sent for Arming STAY, if contact ID format is used.
- * 67 RF XMTR. LOW BATTERY REPORT CODE**
See box above *51.
- * 68 CANCEL REPORT CODE**
See box above *51.

RESTORE
REPORT CODES
(*69-*75)

- * 69 GROUP RESTORES FOR TROUBLE, RF LOW BATTERY, BYPASS**
Enter 0 for no (report for each restore)
or 1 for yes (report after all zones restored).
Note: "1" not applicable to Contact ID reporting.
- * 70 ALARM RESTORE REPORT CODE, 1ST DIGIT**
2nd digit is automatically sent as the 2nd digit of the zone alarm report code programmed in fields *50-*59 and *76-*91, if expanded or 4+2 reporting is selected.
- * 71 TROUBLE RESTORE REPORT CODE**
See box above *51. Trouble restore is reported only if all troubles in the system are restored, if yes has been selected for *69.
- * 72 BYPASS RESTORE REPORT CODE**
See box above *51.
- * 73 AC RESTORE REPORT CODE**
See box above *51.
- * 74 LOW BATTERY RESTORE REPORT CODE**
See box above *51.
- * 75 RF TRANSMITTER. LOW BATTERY RESTORE CODE**
See box above *51.

RF TRANSMITTER IDs
or 4219 ZONES,
& REPORT CODES
(*76-*92)

When Using	These Fields Can Be Used
4281L	*76-*79 plus *92
4281M	*76-*83 plus *92
4281H	*76-*92
4219	*76-*83 plus *92

RF XMTR ID or 4219 ZONE	ZONE TYPE	RF XMTR ID or 4219 ZONE	ZONE TYPE
10-13	ENTRY/EXIT, Burg.	48-55	FIRE
14-29	PERIMETER, Burg.	56-61	TAMPER, Burg.
30-43	INT/FOLLOWER, Burg.	62	24 hr. (audible)
44, 45	INT w/DELAY, Burg.	63	Programmed by field *92
46, 47	PERIMETER, Burg.		

For *76 -*91 (where applicable), enter an appropriate two digit RF Xmtr ID or 4219 loop zone selected from the table above and a report code in accordance with the box above *51.

Note: *76-*92 can be used with 4281H .

- * 76 1st RF TRANSMITTER ID or LOOP A ZONE/REPORT CODE**
- * 77 2nd RF TRANSMITTER ID or LOOP B ZONE/REPORT CODE**

*78 3rd RF TRANSMITTER ID or LOOP C ZONE/REPORT CODE

*79 4th RF TRANSMITTER ID or LOOP D ZONE/REPORT CODE

*Note: If a 4281L is used, *80–*91 do not apply.*

*80 5th RF TRANSMITTER ID or LOOP E ZONE/REPORT CODE

*81 6th RF TRANSMITTER ID or LOOP F ZONE/REPORT CODE

*82 7th RF TRANSMITTER ID or LOOP G ZONE/REPORT CODE

*83 8th RF TRANSMITTER ID or LOOP H ZONE/REPORT CODE

*Note: If a 4281M or 4219 is used, *84–*91 do not apply.*

*84 9th RF TRANSMITTER ID/REPORT CODE

*85 10th RF TRANSMITTER ID/REPORT CODE

*86 11th RF TRANSMITTER ID/REPORT CODE

*87 12th RF TRANSMITTER ID/REPORT CODE

*88 13th RF TRANSMITTER ID/REPORT CODE

*89 14th RF TRANSMITTER ID/REPORT CODE

*90 15th RF TRANSMITTER ID/REPORT CODE

*91 16th RF TRANSMITTER ID/REPORT CODE

*92 ZONE RESPONSE OF XMTR ID 63 (if used)

Only zone types 0, 6, 7, 8, 9 are applicable (see table above *31).
Enter single digit.

DOWNLOAD
INFORMATION
(*94, *95)

*94 DOWNLOAD PHONE NUMBER

Enter up to 12 digits; 0-9. Do not fill unused spaces.
End field by entering *. To clear entries from field, press *94*.

*95 RING DETECTION COUNT FOR DOWNLOADING

Enter number of rings before control picks up phone line (or 0 or 15).

0 = disable station initiated download

1-14 = # of rings

15 = answering machine defeat

*96 INITIALIZE DOWNLOAD ID AND SUBSCRIBER ACCT. No.
FOR DOWNLOADING

(No data entry required, loads defaults)

*97 ZEROES ALL PROGRAM FIELDS

(No data entry required)

Press *98 or *99 if exiting programming, or next Field No. if continuing.

TO EXIT
PROGRAMMING MODE
(*98 or *99)

*98 EXITS PROGRAMMING MODE and prevents re-entry by :

Master Code + CODE + 0

*99 EXITS PROGRAMMING MODE and allows re-entry by:

Master Code + CODE + 0

or by:

Power-up + * + #.

Section 7. SYSTEM COMMUNICATION

Report Code Formats

The Report Codes for Alarm, System Status, Restore, and RF XMTR IDs or 4219 zones shown in fields *50-*91 in the previous section can be designated in field *44 to report to the central station in any of the following formats:

The 3+1 and 4+1 Standard formats comprise a 3 (or 4) digit subscriber number and a single digit report code (e.g. Alarm, Trouble, Restore, Open, Close).

The 3+1 and 4+1 Expanded formats comprise a 3 (or 4) digit subscriber number, and a single digit report code, followed by a second line where the report code is repeated 3 (or 4) times and followed by another number (normally the zone number) or user ID related to that report.

The 4+2 formats comprise either a 4 digit subscriber number and two digit report code, or a 4 digit subscriber number and single digit report code, immediately followed by the zone number (normally) or user ID.

The Ademco Contact ID Reporting format (see next page) comprises a 4 digit subscriber number, 1 digit event qualifier ("new" or "restore"), 3 digit event code, 2 digit "00", and 3 digit zone, contact ID, user, or system status number .

Report	3+1/4+1 Standard	3+1/4+1 Expanded	4+2
Alarm	SSS(S) A	SSS(S) A AAA(A) Z	SSSS AZ
Trouble	SSS(S) T	SSS(S) T TTT(T) t	SSSS Tt
Bypass	SSS(S) B	SSS(S) B BBB(B) b	SSSS Bb
AC Loss	SSS(S) E	SSS(S) E EEE(E) A _C	SSSS EA _C
Low Batt	SSS(S) L	SSS(S) L LLL(L) L _B	SSSS LL _B
Open	SSS(S) O	SSS(S) O OOO(O) U	SSSS OU
Close	SSS(S) C	SSS(S) C CCC(C) U	SSSS CU
Test	SSS(S) G	SSS(S) G GGG(G)g	SSSS Gg
Restore Alarm	SSS(S) R	SSS(S) R RRR(R) Z	SSSS RZ
AC Restore	SSS(S) R _A	SSS(S) R _A R _A R _A R _A (R _A)A _C	SSSSR _A A _C
LoBat Res.	SSS(S) R _L	SSS(S) R _L R _L R _L R _L (R _L)L _B	SSSS R _L L _B
Trouble Res.	SSS(S) R _T	SSS(S) R _T R _T R _T R _T (R _T)t	SSSS R _T t
Bypass Res.	SSS(S) R _B	SSS(S) R _B R _B R _B R _B (R _B)b	SSSS R _B b

Where:

SSS or

SSSS = Subscriber ID

A = Alarm Code-1st digit

Z = Typically Zone Number**2nd digit

Tt = Trouble Code (1st & 2nd digits)

Bb = Bypass Code (1st & 2nd digits)

EA_C = AC Loss Code (1st & 2nd digits)

LL_B = Low Battery Code(1st & 2nd digits)

O = Open Code-1st Digit

C = Close Code-1st Digit

U = User Number (1st & 2nd digits)

Gg = Test Code (1st & 2nd digits)

R = Restore Code (Alarm)1st & 2nd digits

R_Tt = Restore Code (Trbl)1st & 2nd digits

R_Bb = Restore Code (Byps)1st & 2nd digits

R_AA_C = Restore Code (AC)1st & 2nd digits

R_LL_B = Restore Code (Bat)1st & 2nd digits

**Zone number for: [* & #] or [B] = 7

Duress = 8

Tamper = 9

[1 & *] or [A] = 95

[3 & #] or [C] = 96

Ademco Contact ID Reporting takes the following format:

CCCC Q EEE GG ZZZ

where: CCCC = Customer (subscriber) ID

Q = Event qualifier, where:

E = new event, and R = restore

EEE = Event code (3 hexadecimal digits)

Note: For a complete list of event codes, refer to the central office receiver manual.

GG = Always 00.

ZZZ = Zone/contact ID number reporting the alarm, or user number for open/close reports. System status messages (AC Loss, Walk Test, etc.) contain zeroes in the ZZZ location.

Section 8. REMOTE PROGRAMMING AND CONTROL (DOWNLOADING)

- General Information** The control can be remotely programmed from an IBM compatible Personal Computer (PC), a Hayes or Octocom Modem, and Ademco's V-LINK® Software (as specified below).
- Programming the control from a remote location is protected against compromise by someone attempting to defeat the system, using multi-levels of security protection:
- 1. Security Code Handshake:** An 8-digit download ID code must be matched between the control and the downloader.
 - 2. Site Initiated Remote Programming:** The installer or subscriber initiates the callback from the subscriber premises (by pressing MASTER CODE + # + 1) while disarmed. All parameters can then be downloaded via the phone lines using a personal computer.
 - 3. Station Initiated Remote Programming:** The operator calls the site from your office to initiate the download call. The control hangs up and then calls back the PC via the preprogrammed telephone number. The unit can then be uploaded, downloaded, or controlled from your office.
 - 4. Data Encryption:** Data passed between the PC and the control is encrypted for security so that it is very difficult for a foreign device tapped into the phone line to take over communication and substitute system compromising information.
- Equipment Required**
- At the premises:**
Σ 4110XMP and console.
- At the installer's office:**
Σ An IBM PC compatible computer.
Σ *Either:* A Hayes brand Smartmodem 1200 [Level 1.2 or higher external or Level 1.1 or higher (with 4 position DIP switch) internal style],
or: A Hayes brand Optima 24 Plus FAX96 Modem.
or: An Optocom Q224A or B124A Modem.
Σ A No. 4130PC-CN Downloading Software Diskette (Rev. 1.3, or higher).
Σ Appropriate interconnecting cables.
- Programming** The downloading system can perform many functions when in communication with the control unit. Besides uploading and downloading, the status of the system can be observed and various commands can be initiated, as follows:
- Σ Arm the System in the Away Mode; Disarm the System.
 - Σ Bypass a Zone.
 - Σ Force the System to Accept a New Program Download.
 - Σ Shut Down Communication (dialer) Functions (non-payment of monitoring fees in an owned system).
 - Σ Shut Down all Security System Functions (non-payment for a leased system).
 - Σ Inhibit Local Keypad Programming (prevents account takeover).
 - Σ Command the System to Upload a Copy of its Resident Program to the office.
 - Σ Read: Arming Status, AC Power Status, Lists of Faulted Zones, Bypassed

Zones, Zones Currently in Alarm, Zones Currently in Trouble, and RF Sensors with Low Battery Conditions.

Notes: After the control and the PC have established valid communication, each console on the system will become inactive and will display "CC". The control, however, will still be scanning its zones and looking for alarms. If an alarm does occur, after communication is broken off, alarms are sounded and the proper dialer reports are sent to the central station. The consoles will become active after the download communication is terminated. The detailed operation of the download functions is covered in the installation instructions for the 4130PC Downloading Software Diskette.

Remote Programming
Advisory Notes

- Σ Alarm and trouble reporting will be delayed during the time that the system and the Downloader are linked to each other following a valid exchange of codes, but the proper message will get through to the Central Station after the link is broken.
- Σ Console entries are ignored during the time interval stated above.
- Σ A copy of the program downloaded may be produced from the IBM PC compatible computer, using the product's internal report generator, when an optional printer is connected (consult your PC manual for proper printer and connections).
- Σ Program Upload or Download Time: 45 seconds.
- Σ The Firmware Revision Level now reported to the downloader is .02.

Section 9. TESTING THE SYSTEM

Procedure After installation is completed, the Security System should be carefully tested.

1. With the System in the disarmed state, check that all zones are intact. If **NOT READY** is displayed, press the [*] key to display the faulted zone(s). Restore faulted zone(s) if necessary, so that **READY** is displayed. Fault and restore every sensor individually to assure that it is being monitored by the system.
2. Enter the **security code** and press the **TEST** key. The outside sounder (if used) will sound for 1 second and then turn off each time a zone is faulted. A test report should be transmitted (if programmed) to the Central Station immediately. If the backup battery is discharged or missing, the sounder may not turn on and a **LOW BATTERY** report will be transmitted instead of a **TEST** report. The console will beep once per minute as a reminder that the system is in the Test Mode. To turn off the test mode enter the **security code** and press the **OFF** key.

Alarm messages will be sent to the central station during the following tests 3 and 4. Notify them *in advance* that tests will be in progress.

3. Arm the system and fault one or more zones. After 15 seconds (if optional dialer delay is selected), silence alarm sounder(s) by entering the **code** and pressing **OFF**. Check Entry/Exit delay zones.

4. Check the console-initiated alarms that are in the system by pressing the Panic key(s) for:

Zone 7: [* & #] or [B], Zone 95: [1 & *] or [A], or Zone 96: [3 & #] or [C]

For audible emergency (zone 96, or, if so-programmed, zone 7), the console will emit a steady alarm sound, and **ALARM and zone number** will be displayed. Silence the alarm by entering the **security code** and pressing **OFF**.

For silent emergency (zone 95, or, if so-programmed, zone 7), there will be no audible alarms or displays, but a report will be sent to the central station. Reset the zone by entering the **security code** and pressing **OFF**.

5. Notify the central station when all tests are finished, and verify results with them.
6. To test the wireless part of the system and the RF Receiver, 3 additional test modes are available:
 - a. **GO/NO GO TEST MODE**: By pressing **Master code + # + 4**, a mode similar to the user test mode (code + **TEST**) is entered, but the wireless receiver gain is reduced. Checking in this mode is critical in determining good mounting locations for the transmitters when the system is being installed and verifies that the RF transmission has sufficient signal amplitude margin for the installed system. Exit the mode by entering **Master code + OFF**.
 - b. **HOUSE ID SNIFFER MODE** : By pressing **Master code + # + 2**, a house code "sniffer" mode is enabled. The console will display the house code of any RF transmission it receives. In this way, you can check that you are not using the same house code as any nearby system (suggested test period: approx. 2 hrs). This mode can be exited by keying the **Master code + OFF**.
 - c. **TRANSMITTER SNIFFER MODE**: Pressing **Master code + # + 3** initiates a procedure to check that all transmitters have been properly programmed. The console will display all zone numbers of wireless units programmed into the system. As the system receives a signal from each of the transmitters, the zone number of that transmitter will disappear from the display. The transmitter codes may be checked upon installation, or in an installed system. All the wireless addresses should disappear after about 1-1/2 hours. This mode can be exited by keying **Master code + OFF**.

TROUBLESHOOTING GUIDE

S Y S T E M		
SYMPTOM	POSSIBLE CAUSE	REMEDY
1. Transmitted signal not received at 4281.	1a. Transmitter or 4281 not properly powered. 1b. Transmitter and 4281 not set to same house code. 1c. Transmitter located too far from 4281. 1d. Strong local RF interference (frequent or prolonged lighting of indicator LED on 4281 circuit board....occasional random flicker is ok). 1e. Metal shielding between transmitter and 4281. 1f. Transmitter malfunctioning. 1g. 4281 malfunctioning. 1h. Transmitter number (zone) not programmed.	1a. Check or change transmitter's battery. Check control's AC power. 1b. Check code switches inside transmitter. Must match with RF House Code programmed in control . 1c. Move transmitter or 4281. 1d. Relocate 4281. 1e. Check for large metal obstructions, then relocate transmitter if necessary. 1f. Verify by activating 4281 with another, similar transmitter. If O.K.now, return defective transmitter. 1g. Verify by making sure other transmitters cannot activate 4281. If defective, replace and return original 4281. 1h. Verify programming.
2. Transmitter zone number appears during Transmitter Sniffer mode, but does not clear.	2a. Transmitter battery not installed. 2b. 5700 System transmitter's DIP switch not set properly (house ID and transmitter ID).	2a. Install proper battery. 2b. Check and set the DIP switch.
3. Low Battery message on console.	3a. "Bat" alone. 3b. "Bat" + "00". 3c. "Bat" + "nn".	3a. System battery is low or missing. 3b. Remote RF keypad battery is low. 3c. Transmitter for zone nn has a low battery.
4. Periodic beep(s) from console.	4a. System is in TEST mode. 4b. A transmitter low battery has occurred and is displayed. 4c. A supervision CHECK has occurred.	4a. Enter "Code" + OFF to exit TEST mode. 4b. Enter "Code" + OFF and replace the battery. 4c. Check the transmitter indicated. Restore communication to the receiver to cancel the condition.
5. Nuisance or phantom alarm.	5a. Sensors not properly installed, wired, or monitored. 5b. Nearby neighbor has 5700 system (4281) with same house code. 5c. Universal transmitter (5715) programmed wrong.	5a. Check installation to see if in accordance with established procedure. 5b. Check with central monitoring station for neighbors with systems. Range can be 300 feet (91m). Change house code if necessary. 5c. Check programming switches on transmitter.
6. Intrusion alarm for no apparent reason.	6a. Protected door or window opened while system armed. 6b. Improper user operation of exit/entry delays. 6c. Magnets located too far from switches, and/or doors and windows not properly aligned. 6d. Magnetic contacts improperly connected or wire broken. 6e. Entry door programmed as "instant". 6f. Loose fitting door or window being rattled by wind or vibrations.	6a. Check with all occupants of protected home. 6b. Check setting of entry delay . Exit delay is 15 seconds longer than the entry delay time. Remind user of same. 6c. Check all openings for proper switch and magnet orientation. 6d. Check wiring connections. Be sure wires are properly stripped and tightly fastened to screw terminals. 6e. Check and revise program. Reprogram transmitter number. 6f. Mount magnet closer to contact.
7. Repeated low battery signal.	7a. Transmitter located where temperature drops below 32° F (0° C). 7b. Poor quality or unspecified battery in transmitter. 7c. Transmitter malfunctioning.	7a. Change location. Use magnetic contacts to protect opening. 7b. Check battery. Use only 9V Duracell MN1604 or equivalent. 7c. Replace faulty transmitter.

(continued)

TROUBLESHOOTING GUIDE (continued)

C O N T R O L		
SYMPTOM	POSSIBLE CAUSE	REMEDY
1. "AC POWER" light off or "NO AC" displayed.	1a. Interrupted AC power supply.	1a. Check transformer connection and mains circuit breaker.
2. Digital communicator message not being received.	2a. Control in TEST mode. 2b. Telephone connection not secure. 2c. Telephone number in program needs prefix or access code. 2d. Telephone call to central monitoring station requires operator assistance. 2e. Digital communicator malfunctioning.	2a. Remove from TEST mode. 2b. Check all connections. 2c. Program prefix or access code into control. 2d. System cannot work in this situation. 2e. Check with a different 4110XMP. .
3. Does not arm properly.	3a. Ready light not on.	3a. Try Bypass arming.
4. System doesn't respond to keystrokes on console.	4a. "CC" displayed. 4b. "dl" displayed. 4c. "E4" or "E8" displayed.	4a. System is in communication with downloader at central station. Wait until download session is finished. 4b. System has just been powered and is in its one minute initialization. To bypass this time, press '#' + '0'. 4c. More zones have been programmed than the zone expansion modules can handle. Delete some zones or use a higher capability RF receiver.

S M O K E D E T E C T O R		
SYMPTOM	POSSIBLE CAUSE	REMEDY
1. Detector alarms, no apparent reason.	1a. Dust, dirt in sensing chamber. 1b. Improper location. 1c. Unit malfunctioning.	1a. Clean unit's sensing chamber with vacuum cleaner per unit's instructions. 1b. See unit's instructions for locations to avoid. Relocate as necessary. 1c. Replace detector.
2. Detector's siren sounds.	2a. Unit not receiving required power. 2b. Unit malfunctioning.	2a. Check for proper installation of battery. Try new battery. 2b. Replace detector.

Section 10. SPECIFICATIONS AND ACCESSORIES

SPECIFICATIONS

4110XMP SECURITY CONTROL

- 1. Physical:** 12-1/2" W x 14-1/2" H x 3" D (318mm x 368mm x 76mm)
- 2. Electrical:**
VOLTAGE INPUT: 16.5VAC from 25VA transformer
Note: For Canadian installations, a No. 1321CN transformer must be used.
RECHARGEABLE BACK-UP BATTERY: 12VDC, 4AH (Gel type),
Charging Voltage: 13.8VDC.
ALARM SOUNDER: 12V, 2.0Amp output can drive 12V BELLS or can drive one or two 702 (**series** connected) self-contained 20-watt sirens. Do **not** connect two 702s in parallel.
AUXILIARY POWER OUTPUT: 12VDC, 500mA max. Interrupts for smoke detector reset.
FUSE: Battery (3A) No. 90-12

3. Communication:

FORMATS SUPPORTED:

Ademco Express,

10 characters/sec, DTMF (TouchTone) Data Tones, 1400/2300Hz ACK, 1400Hz KISSOFF.

Ademco Contact ID Reporting,

10 characters/sec., DTMF (TouchTone) Data Tones, 1400/2300Hz ACK, 1400Hz KISSOFF.

Ademco Low Speed, 10 pulses/sec, 1900Hz Data Tone, 1400Hz ACK/KISSOFF.

Radionics/SESCOA, 20 pulses/sec, 1800Hz Data Tone, 2300Hz ACK/KISSOFF.

Can report 0-9, B-F

Line Seize: Double Pole

4127 SERIES REMOTE CONSOLES

-
- 1. Physical:** 5-5/8" W x 4-11/16" H x 7/8" D (143mm x 119mm x 22mm)
 - 2. Electrical:** Voltage Input: 12VDC, Current Drain: 20mA
 - 3. Interface Wiring:**
RED: 12VDC input (+) aux pwr GREEN: Data Out to Control
YELLOW: Data In from Control BLACK: Ground
-

4137 SERIES REMOTE CONSOLES

-
- 1. Physical:** 8.4" W x 4.75" H x 1.1" D (213mm x 121mm x 28mm)
 - 2. Electrical:** Voltage Input: 12VDC, Current Drain: 60mA
 - 3. Interface Wiring:**
RED: 12VDC input (+) aux pwr GREEN: Data Out to Control
YELLOW: Data In from Control BLACK: Ground
-

6127 SERIES REMOTE CONSOLES

-
- 1. Physical:** 5-3/4" W x 4-3/4" H x 1" D (146mm x 121mm x 26mm)
 - 2. Electrical:** Voltage Input: 12VDC, Current Drain: 20mA
 - 3. Interface Terminals:**
R: 12VDC input (+) aux pwr G: Data Out to Control
Y: Data In from Control B: Ground
-

6137 REMOTE CONSOLE

-
- 1. Physical:** 6-1/4" W x 4-3/4" H x 1" D (159mm x 121mm x 26mm)
 - 2. Electrical:** Voltage Input: 12VDC, Current Drain: 85mA
 - 3. Interface Wiring:**
RED: 12VDC input (+) aux pwr GREEN: Data Out to Control
YELLOW: Data In from Control BLACK: Ground
-

<p>5330 REMOTE ALPHA KEYPAD (Select Vector Device)</p>	<p>1. Physical: 7-3/4" W x 4-7/16" H x 1-1/4" D (197mm x 113mm x 32mm) 2. Electrical: Voltage Input: 12VDC, Current Drain: 105mA 3. Interface Wiring: RED: 12VDC input (+) aux pwr GREEN: Data Out to Control YELLOW: Data In from Control BLACK: Ground</p>
<p>4281L, 4281M, 4281H RF RECEIVERS (5700 System)</p>	<p>1. Physical: 7-3/8" W x 4-3/8" H † x 1-7/16" D (188mm x 112mm x 37mm) † Including antenna: 10-7/8" H (277mm) 2. Electrical: Voltage Input: 12VDC (from control's remote keypad connection points) Current Drain: 35mA 3. Interface Wiring: RED: 12VDC input (+) aux pwr GREEN: Data Out to Control YELLOW: Data In from Control BLACK: Ground 4. Range: 200ft (60m) nominal indoors from wireless transmitters (the actual range to be determined with system in TEST mode). 5. Zones: With the 4110XMP: <u>4281L</u>: accepts up to 4 transmitters <u>4281M</u>: accepts up to 8 transmitters <u>4281H</u>: accepts up to 16 transmitters</p>
<p>5800TM TRANSMITTER MODULE used with 5827BD Wireless Bidirectional Keypad</p>	<p>1. Physical: 2-1/4" W x 4-1/8" H x 7/8" D (57mm x 105mm x 22mm) 2. Electrical: Voltage Input: 12VDC (from control's remote keypad connection points) Current Drain: 20mA 3. Interface Wiring: RED: 12VDC input (+) aux pwr GREEN: Data Out to Control YELLOW: Data In from Control BLACK: Ground</p>

ACCESSORIES (COMPATIBLE DEVICES)

Ademco	No. 1321CN	16.5VAC, 25VA Plug-in Transformer (in Canada)
	No. 702	Self-contained 20 watt Siren (indoor or outdoor).
	No. 740	Extremely loud Piezoelectric Alarm Sounder, 122dB output (indoor or outdoor).
	No. 4116	Tampered Single LED Remote Station (Arming/Disarming Keyswitch).
		Note: Obtain Lockswitch separately (Ademco No. 2174-70, 4073-70, or 4005-70).
	No. 5716BR	Brown Cases and Mounting Brackets (3), for 5716, 5716WM.
	No. 5799	Pkg. of 8 Magnets for 5716
System Sensor	PA400B	Piezoelectric Alarm Sounder, 90dB output (mounts in single-gang electrical box).
	1412	4-wire Ionization Products of Combustion Detector
	2412	4-wire Photoelectric Smoke Detector
	2412TH	4-wire Photoelectric Smoke Detector w/135°F (57°C) Heat Detector
	A7771601	EOL Relay Module (Supervisory Module for wired fire zone)

5701 Panic Transmitter

Programmable for either silent or audible 24 hour alarm (can be DIP switch programmed for zones 62 or 63).

5706 & 5707 Wireless Photoelectric Smoke Detectors

One piece smoke detectors with built-in transmitter (DIP switch programmable for zones 48-55). Built-in 85 dB piezoelectric alarm sounder and audible low battery warning.

5711 Slimline Door/Window Transmitter

Can be used with any closed circuit sensor.

5715WH (White) Universal Transmitter

DIP switch selectable for fast response, open or closed sensor usage, and has a tamper protected cover. Use in applications where open circuit heat detectors are needed or where fast response devices are employed.

5716 Small Door/Window Transmitter 5716WM Small Door/Window Xmtr w/Magnet

Can be used with any open or closed circuit sensor (DIP switch selectable). Features a built-in reed switch.

5742 Audio Glass Break Sensor/Transmitter

For use in unoccupied areas to detect the sound of shattering glass when a window is broken. Built-in 5716 type transmitter.

5743 Dual Technology Glass Break Sensor/Transmitter

Detects the sound *and* shock vibrations of breaking glass and requires the presence of *both* to initiate an alarm condition transmission. Built-in 5716 type transmitter.

5775 PIR Detector/Transmitter

Dual element passive infrared detector/transmitter with built-in selectable pulse count. DIP switch programmable for zones 32-47. *Note:* There is a 3 minute lock-out between transmissions to conserve battery life.

Two interchangeable battery compartments are provided. One accommodates a single battery, and the other, two batteries. Use of the two-battery compartment can double the time between battery replacement..

5727 Wireless Keypad

Can be used to turn the burglary protection on and off, and features the same built-in panic functions as wired consoles for either silent or audible 24 hour alarm. An LED indication lights each time a key is pressed, to verify transmission. The keypad is identified as zone "00" (on wired consoles) when it transmits with a low battery.

5827BD Wireless Bidirectional Console (used with 5800TM Transmitter Module)

Can operate the system similarly to wired consoles and can indicate system status via its 3 LEDs and sounder. Includes 3 panic keys for 24 hour silent or audible alarm. Requires a 5800TM Transmitter Module, to operate in conjunction with system's 4281 receiver. Key programmed, *has no DIP switch*. The console is identified as zone "00" (on wired consoles) when it transmits with a low battery.

TO THE INSTALLER

Regular maintenance and inspection (at least annually) by the installer and frequent testing by the user are vital to continuous satisfactory operation of any alarm system.

The installer should assume the responsibility of developing and offering a regular maintenance program to the user as well as acquainting the user with the proper operation and limitations of the alarm system and its component parts. Recommendations must be included for a specific program of frequent testing (at least weekly) to insure the system's proper operation at all times.

DIP SWITCH TABLES FOR 5700 RF SYSTEM WIRELESS DEVICES

4110XMP
SUMMARY OF CONNECTIONS

CANADIAN DEPARTMENT OF COMMUNICATIONS (DOC) STATEMENT

NOTICE

The Canadian Department of Communications label identifies certified equipment. This certification means that the equipment meets certain telecommunications network protective, operational and safety requirements. The Department does not guarantee the equipment will operate to the user's satisfaction.

Before installing this equipment, users should ensure that it is permissible to be connected to the facilities of the local telecommunications company. The equipment must also be installed using an acceptable method of connection. In some cases, the company's inside wiring associated with a single line individual service may be extended by means of certified connector assembly (telephone extension cord). The customer should be aware that compliance with the above conditions may not prevent degradation of service in some situations.

Repairs to certified equipment should be made by an authorized Canadian maintenance facility designated by the supplier. Any repairs or alterations made by the user to this equipment, or equipment malfunctions, may give the telecommunications company cause to request the user to disconnect the equipment.

Users should ensure for their own protection that the electrical ground connections of the power utility, telephone lines and internal metallic water pipe system, if present, are connected together. This precaution may be particularly important in rural areas.

Caution: User should not attempt to make such connections themselves, but should contact the appropriate electric inspection authority, or electrician, as appropriate.

The Load Number (LN) assigned to each terminal device denotes the percentage of the total load to be connected to a telephone loop which is used by the device, to prevent overloading. The termination on a loop may consist of any combination of devices subject only to the requirement that the total of the Load Numbers of all the devices does not exceed 100.

AVIS

L'étiquette du ministère des Communications du Canada identifie le matériel homologué. Cette étiquette certifie que le matériel est conforme à certaines normes de protection, d'exploitation et de sécurité des réseaux de télécommunications. Le ministère n'assure toutefois pas que le matériel fonctionnera à la satisfaction de l'utilisateur.

Avant d'installer ce matériel, l'utilisateur doit s'assurer qu'il est permis de le raccorder aux installations de l'entreprise locale de télécommunications. Le matériel doit également être installé en suivant une méthode acceptée de raccordement. Dans certains cas, les fils intérieurs de l'entreprise utilisés pour un service individuel à la ligne unique peuvent être prolongés au moyen d'un dispositif homologué de raccordement (cordon prolongateur téléphonique interne). L'abonné ne doit pas oublier qu'il est possible que la conformité aux conditions énoncées ci-dessus n'empêche pas la dégradation du service dans certaines situations. Actuellement, les entreprises de télécommunications ne permettent pas que l'on raccorde leur matériel aux prises d'abonnés, sauf dans les cas précis prévus par les tarifs particuliers de ces entreprises.

Les réparations du matériel homologué doivent être effectuées pas un centre d'entretien canadien autorisé désigné par le fournisseur. La compagnie de télécommunications peut demander à l'utilisateur de débrancher un appareil à la suite de réparations ou de modifications effectuées par l'utilisateur ou à cause de mauvais fonctionnement.

Pour sa propre protection, l'utilisateur doit s'assurer que tous les fils de mise en terre de la source d'énergie électrique, des lignes téléphoniques de réseau de conduites d'eau, s'il y en a, soient raccordés ensemble. Cette précaution est particulièrement importante dans les régions rurales.

Avertissement: L'utilisateur ne doit pas tenter de faire ces raccordements lui-même; il doit avoir recours à un service d'inspection des installations électriques, ou à un électricien, selon le cas.

L'indice de charge (IC) assigné à chaque dispositif terminal pour éviter toute surcharge indique le pourcentage de la charge totale qui peut être raccordé à un circuit téléphonique bouclé utilisé par ce dispositif. La terminaison du circuit bouclé peut être constituée de n'importe quelle combinaison de dispositifs, pourvu que la somme des indices de charge de l'ensemble des dispositifs ne dépasse pas 100.

WARNING THE LIMITATIONS OF THIS ALARM SYSTEM

While this System is an advanced design security system, it does not offer guaranteed protection against burglary, fire or other emergency. Any alarm system, whether commercial or residential, is subject to compromise or failure to warn for a variety of reasons. For example:

- Intrusion detectors (e.g., passive infrared detectors), smoke detectors, and many other sensing devices will not work without power. Battery-operated devices will not work without batteries, with dead batteries, or if the batteries are not put in properly. Devices powered solely by AC will not work if their AC power supply is cut off for any reason, however briefly.
- Signals sent by wireless transmitters may be blocked or reflected by metal before they reach the alarm receiver. Even if the signal path has been recently checked during a weekly test, blockage can occur if a metal object is moved into the path.
- A user may not be able to reach a panic or emergency button quickly enough.
- While smoke detectors have played a key role in reducing residential fire deaths, they may not activate or provide early warning for a variety of reasons in as many as 35% of all fires. Some of the reasons smoke detectors used in conjunction with this System may not work are as follows. Smoke detectors may have been improperly installed and positioned. Smoke detectors may not sense fires that start where smoke cannot reach the detectors, such as in chimneys, in walls, or roofs, or on the other side of closed doors. Smoke detectors also may not sense a fire on another level of a residence or building. A second floor detector, for example, may not sense a first floor or basement fire. Finally, smoke detectors have sensing limitations. No smoke detector can sense every kind of fire every time. In general, detectors may not always warn about fires caused by carelessness and safety hazards like smoking in bed, violent explosions, escaping gas, improper storage of flammable materials, overloaded electrical circuits, children playing with matches, or arson. Depending on the nature of the fire and/or location of the smoke detectors, the detector, even if it operates as anticipated, may not provide sufficient warning to allow all occupants to escape in time to prevent injury or death.
- Passive Infrared Motion Detectors can only detect intrusion within the designed ranges as diagrammed in their installation manual. Passive Infrared Detectors do not provide volumetric area protection. They do create multiple beams of protection, and intrusion can only be detected in unobstructed areas covered by those beams. They cannot detect motion or intrusion that takes place behind walls, ceilings, floors, closed doors, glass partitions, glass doors, or windows. Mechanical tampering, masking, painting or spraying of any material on the mirrors, windows or any part of the optical system can reduce their detection ability. Passive Infrared Detectors sense changes in temperature; however, as the ambient temperature of the protected area approaches the temperature range of 90° to 105°F (32° to 40°C), the detection performance can decrease.
- Alarm warning devices such as sirens, bells or horns may not alert people or wake up sleepers if they are located on the other side of closed or partly open doors. If warning devices are located on a different level of the residence from the bedrooms, then they are less likely to waken or alert people inside the bedrooms. Even persons who are awake may not hear the warning if the alarm is muffled by noise from a stereo, radio, air conditioner or other appliance, or by passing traffic. Finally, alarm warning devices, however loud, may not warn hearing-impaired people.
- Telephone lines needed to transmit alarm signals from a premises to a central monitoring station may be out of service or temporarily out of service. Telephone lines are also subject to compromise by sophisticated intruders.
- Even if the system responds to the emergency as intended, however, occupants may have insufficient time to protect themselves from the emergency situation. In the case of a monitored alarm system, authorities may not respond appropriately.
- This equipment, like other electrical devices, is subject to component failure. Even though this equipment is designed to last as long as 20 years, the electronic components could fail at any time.

The most common cause of an alarm system not functioning when an intrusion or fire occurs is inadequate maintenance. This alarm system should be tested weekly to make sure all sensors and transmitters are working properly. The security console (and remote console) should be tested as well.

Wireless transmitters (used in some systems) are designed to provide long battery life under normal operating conditions. Longevity of batteries may be as much as 4 to 7 years, depending on the environment, usage, and the specific wireless device being used. External factors such as humidity, high or low temperatures, as well as large swings in temperature, may all reduce the actual battery life in a given installation. This wireless system, however, can identify a true low battery situation, thus allowing time to arrange a change of battery to maintain protection for that given point within the system.

Installing an alarm system may make the owner eligible for a lower insurance rate, but an alarm system is not a substitute for insurance. Homeowners, property owners and renters should continue to act prudently in protecting themselves and continue to insure their lives and property.

We continue to develop new and improved protection devices. Users of alarm systems owe it to themselves and their loved ones to learn about these developments.

ADEMCO LIMITED WARRANTY

Alarm Device Manufacturing Company, a Division of Pittway Corporation, and its divisions, subsidiaries and affiliates ("Seller"), 165 Eileen Way, Syosset, New York 11791, warrants its products to be in conformance with its own plans and specifications and to be free from defects in materials and workmanship under normal use and service for 18 months from the date stamp control on the product or, for products not having an Ademco date stamp, for 12 months from date of original purchase unless the installation instructions or catalog sets forth a shorter period, in which case the shorter period shall apply. Seller's obligation shall be limited to repairing or replacing, at its option, free of charge for materials or labor, any product which is proved not in compliance with Seller's specifications or proves defective in materials or workmanship under normal use and service. Seller shall have no obligation under this Limited Warranty or otherwise if the product is altered or improperly repaired or serviced by anyone other than Ademco factory service. For warranty service, return product transportation prepaid, to your authorized Ademco distributor.

THERE ARE NO WARRANTIES, EXPRESS OR IMPLIED, OF MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE OR OTHERWISE, WHICH EXTEND BEYOND THE DESCRIPTION ON THE FACE HEREOF. IN NO CASE SHALL SELLER BE LIABLE TO ANYONE FOR ANY CONSEQUENTIAL OR INCIDENTAL DAMAGES FOR BREACH OF THIS OR ANY OTHER WARRANTY, EXPRESS OR IMPLIED, OR UPON ANY OTHER BASIS OF LIABILITY WHATSOEVER, EVEN IF THE LOSS OR DAMAGE IS CAUSED BY THE SELLER'S OWN NEGLIGENCE OR FAULT.

Seller does not represent that the products it sells may not be compromised or circumvented; that the products will prevent any personal injury or property loss by burglary, robbery, fire or otherwise; or that the products will in all cases provide adequate warning or protection. Customer understands that a properly installed and maintained alarm may only reduce the risk of a burglary, robbery, fire or other events occurring without providing an alarm, but it is not insurance or a guarantee that such will not occur or that there will be no personal injury or property loss as a result. CONSEQUENTLY, SELLER SHALL HAVE NO LIABILITY FOR ANY PERSONAL INJURY, PROPERTY DAMAGE OR OTHER LOSS BASED ON A CLAIM THE PRODUCT FAILED TO GIVE WARNING. HOWEVER, IF SELLER IS HELD LIABLE, WHETHER DIRECTLY OR INDIRECTLY, FOR ANY LOSS OR DAMAGE ARISING UNDER THIS LIMITED WARRANTY OR OTHERWISE, REGARDLESS OF CAUSE OR ORIGIN, SELLER'S MAXIMUM LIABILITY SHALL NOT IN ANY CASE EXCEED THE PURCHASE PRICE OF THE PRODUCT, WHICH SHALL BE THE COMPLETE AND EXCLUSIVE REMEDY AGAINST SELLER. This warranty replaces any previous warranties and is the only warranty made by Seller on this product. No increase or alteration, written or verbal, of the obligations of this Limited Warranty is authorized.



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4110XMP PROGRAMMING FORM

THIS PROGRAMMING FORM INCORPORATES SYSTEM ENHANCEMENTS INVOLVING FIELDS *28, *31-*36, *49, *50, *57, *76-*83 AND MAY ONLY BE USED TO PROGRAM CONTROLS WITH THOSE ENHANCEMENTS.

FIELD FUNCTION **PROGRAMMED VALUES** [] = Default Value

SYSTEM ARMING (*20-*28)

- *20 MASTER SECURITY CODE Enter 4 digits, 0-9 [4] [1] [1] [0]
- *21 QUICK ARM ENABLE † [0 = no], 1 = yes
- *22 KEYSWITCH ENABLE † [0 = no], 1 = yes (if 4281 used, keyswitch can't be used)
- *23 FORCED BYPASS FUNCTION † [0 = no], 1 = yes
- *24 RF RECEIVER HOUSE ID CODE With 4281, enter 01-31 House ID. Otherwise enter [00].
- *28 CONFIRMATION OF ARMING DING † [0 = no], 1 = yes

ZONE RESPONSE PROGRAMMING (*29-*39)

- *29 FIRE SOUNDER TIMEOUT † [0 = sounder timeout], 1 = no sounder timeout
- *30 ALARM BELL TIMEOUT † 0 = none; [1 = 4 min]; 2 = 8 min; 3 = 12 min
- *31 ZONE 1 RESPONSE TYPE [1]

ZONE TYPES FOR PROGRAMMING FIELDS *31-37	
0 = Zone Disabled (or Undefined)	6 = 24 Hr (Silent)
1 = ENTRY/EXIT, Burglary	7 = 24 Hr (Audible)
2 = <i>not used</i>	8 = 24 Hr (Auxiliary)
3 = PERIMETER, Burglary	9 = FIRE (Fields *35 and *37 only)
4 = INTERIOR/FOLLOWER, Burglary	10 = INTERIOR w/DELAY, Burglary (To program, enter # + 10)
5 = TAMPER, Burglary	
- *32 ZONE 2 RESPONSE TYPE [4]
- *33 ZONE 3 RESPONSE TYPE [3]
- *34 ZONE 4 RESPONSE TYPE [3]
- *35 ZONE 5 RESPONSE TYPE [9]
- *36 ZONE 6 RESPONSE TYPE [7]
- *37 ZONE 7 RESPONSE TYPE Console Panic: Key B or * &# . Only zone types 0, [6], 7, 8, 9 apply.
- *38 ENTRY DELAY † 0 = 0 sec ; 1 = 20 sec; [2 = 30 sec]; 3 = 45 sec
EXIT Delay = ENTRY Delay + 15 sec
- *39 ZONE 3 RESPONSE TO OPEN † [0 = 400 ms nominal]; 1 = 10 ms nominal

DIALER PROGRAMMING (*40-*49)

- *40 PABX ACCESS CODE Enter 4 digits, 0-9. If fewer than 4 digits entered, exit by pressing * (and press 41, if entering next field). To clear entries from field, press *40*.
- *41 PRIMARY PHONE No. Enter up to 12 digits, 0-9. Do not fill unused spaces. If fewer than 12 digits entered, exit by pressing * (and press 42, if entering next field). To clear entries from field, press *41*.
- *42 SECONDARY PHONE No. Enter up to 12 digits, 0-9. Do not fill unused spaces. If fewer than 12 digits entered, exit by pressing * (and press 43, if entering next field). To clear entries from field, press *42*.
- *43 SUBSCRIBER ACCOUNT No. Enter 0-9; #+11 for B; #+12 for C; #+13 for D; #+14 for E; [#+15 for F]. Enter * as 4th digit, if 3+1 dialer reporting is to be used. If only 3 digits used, exit by pressing * (and press 44, if entering next field). To clear entries from field, press *43*.

Examples: For Acct No. **1234**, enter:
 For Acct No. **B234**, enter:
 For Acct No. **123**, enter:

- *44 REPORT FORMAT [0 = 3+1, 4+1 ADEMCO L/S STANDARD] 6 or undefined = 4+2 ADEMCO EXPRESS
 1 = 3+1, 4+1 RADIONICS STANDARD 7 = ADEMCO CONTACT ID REPORTING
 2 = 4+2 ADEMCO L/S STANDARD 8 = 3+1, 4+1 ADEMCO L/S EXPANDED
 3 = 4+2 RADIONICS STANDARD 9 = 3+1, 4+1 RADIONICS EXPANDED
- *45 PHONE SYSTEM SELECT † [0 = Pulse Dial]; 1 = Multifrequency Tone Dial
- *46 SESCOA/RADIONICS SELECT † [0 = Radionics (0-9, B-F reporting)]; 1 = SESCOA (0-9 only reporting)
Select 0 for all other formats.
- *47 15 SEC DIALER DELAY (BURG) † [0 = no], 1 = yes
- *48 24 HR TEST MESSAGE † [0 = no], 1 = yes (enter Test Code in field *64)
- *49 SPLIT/DUAL REPORTING

TO PRIMARY PHONE No.	TO SECONDARY PHONE No.
1 = Alarms, Restore, Cancel	Other Reports
2 = All Reports except Open/Close, Test	Open/Close, Test
3 = Alarms, Restore, Cancel	All Reports
4 = All Reports except Open, Close, Test	All Reports
5 = All Reports (Dual Reporting)	All Reports

 [0 = Backup report only]

† Entry of a number other than one specified will give unpredictable results.

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ALARM REPORT CODES (*50-*59)

- * 50 1st DIGIT OF Zn 95, Zn 96 (95) (96)
Enter 1-9, 0, B-F as described in box below.
A "0" (not #+10) will disable report.
2nd Digit of each (for expanded or 4+2 reporting) is same as for field *57.
Zone 95 is Console Silent Panic (Key A or 1&*).
Zone 96 is Console Audible Panic (Key C or 3&#).

TO PROGRAM RPT CODES FOR ALARM, SYST. STATUS, RESTORE, & XMTR IDs or 4219 ZONES (*51-*91):

With a 3+1 or 4+1 Standard Format: Enter a code in the *first* box: 1-9, 0, B, C, D, E, or F. Enter [#+10] for 0, [#+11] for B, [#+12] for C, [#+13] for D, [#+14] for E, [#+15] for F.

A [0] (not [#+10]) in the *first* box will disable a report.
A [0] (not [#+10]) in the *second* box will result in automatic advance to the next field when programming.

With an Expanded or 4+2 Format: Enter codes in *both* boxes (1st and 2nd digits) for 1-9, 0, or B-F, as described above.

A [0] (not [#+10]) in the *second* box will eliminate the expanded message for that report.

A [0] (not [#+10]) in *both* boxes will disable the report.

With Ademco Contact ID Reporting: Enter any digit (other than [0]) in the *first* box, to enable zone to report (entries in the *second* boxes will be ignored).

A [0] (not [#+10]) in the *first digit* box will disable the report.

Examples: For Code 3 (Single Digit), enter:

For Code 32 (Two Digits), enter:

For Code B2 (Hexadecimal) enter:

- * 51 ZONE 1 ALARM REPORT CODE
- * 52 ZONE 2 ALARM REPORT CODE
- * 53 ZONE 3 ALARM REPORT CODE
- * 54 ZONE 4 ALARM REPORT CODE
- * 55 ZONE 5 ALARM REPORT CODE
- * 56 ZONE 6 ALARM REPORT CODE
- * 57 ZONE 7 ALARM REPORT CODE
(Console Panic: Key B or *&#)
- * 58 ZONE 8 ALARM RPT CODE (Duress)
- * 59 ZONE 9 ALARM RPT CODE (Tamper)

SYSTEM STATUS REPORT CODES (*60-*68)

- * 60 TROUBLE REPORT CODE
- * 61 BYPASS REPORT CODE
- * 62 AC LOSS REPORT CODE
- * 63 LOW BAT REPORT CODE
- * 64 TEST REPORT CODE
- * 65 OPEN REPORT CODE ††
- * 66 CLOSE REPORT CODE ††
†† 2nd digit is automatically sent as the user number if expanded or 4+2 reporting is selected.
- * 67 RF XMTR LOW BAT REPORT CODE
- * 68 CANCEL REPORT CODE

RESTORE REPORT CODES (*69-*75)

- * 69 GROUP RESTORES for TROUBLE, RF LOW BATTERY, BYPASS
[0 = no (report for each restore),
1 = yes (report after all zones restored)
Note: "1" not applicable to Contact ID reporting.
- * 70 ALARM RESTORE REPORT CODE
2nd digit is automatically sent as the 2nd digit of the zone alarm report code programmed in *50-*59 and *76-*91, if expanded or 4+2 reporting is selected.
- * 71 TROUBLE RESTORE REPORT CODE
- * 72 BYPASS RESTORE REPORT CODE
- * 73 AC RESTORE REPORT CODE
- * 74 LOW BAT RESTORE REPORT CODE
- * 75 RF XMTR LO BAT RSTR RPT CODE

XMTR IDs, 4219 ZONES/RPT CODES (*76-*92)

When Using ↓ ↓ These Fields Can Be Used

- 4281L *76-*79 plus *92 (RF XMTRs)
- 4281M *76-*83 plus *92 (RF XMTRs)
- 4281H *76-*92 (RF XMTRs)
- 4219 *76-*83 plus *92 (EOLR LOOPS)

RF XMTR ID or 4219 Zone	Zone Type	RF XMTR ID or 4219 Zone	Zone Type
10-13	ENTRY/EXIT, Burg.	48-55	FIRE
14-29	PERIMETER, Burg.	56-61	TAMPER, Burglary
30-43	INT/FOLLOWER, Burg.	62	24 hr. (audible)
44, 45	INT w/DELAY, Burg.	63	Programmed by field *92
46, 47	PERIMETER, Burg.		

RF XMTR ID or 4219 Zone / Report Code

- * 76 1st Xmtr or Loop A / Rpt Code
- * 77 2nd Xmtr or Loop B / Rpt Code
- * 78 3rd Xmtr or Loop C / Rpt Code
- * 79 4th Xmtr or Loop D / Rpt Code
- * 80 5th Xmtr or Loop E / Rpt Code
- * 81 6th Xmtr or Loop F / Rpt Code
- * 82 7th Xmtr or Loop G / Rpt Code
- * 83 8th Xmtr or Loop H / Rpt Code
- * 84 9th Transmitter ID / Rpt Code
- * 85 10th Transmitter ID / Rpt Code
- * 86 11th Transmitter ID / Rpt Code
- * 87 12th Transmitter ID / Rpt Code
- * 88 13th Transmitter ID / Rpt Code
- * 89 14th Transmitter ID / Rpt Code
- * 90 15th Transmitter ID / Rpt Code
- * 91 16th Transmitter ID / Rpt Code
- * 92 RESPONSE OF ID OR ZONE 63 (If used)
Only zone types [0], 6, 7, 8, 9 applicable.

DOWNLOAD INFO (*94-*97)

- * 94 DOWNLOAD PHONE No.
Enter up to 12 digits, 0-9. Do not fill unused spaces. If fewer than 12 digits entered, exit field by pressing *(and press 95, if entering next field). To clear entries from field, press *94*.
- * 95 RING DET COUNT FOR DOWNLOADING
[0=Disable Station Initiated Download]; 1-14=number of rings (1-9, #+10=10, #+11=11, #+12=12, #+13=13, #+14=14); 15=answering machine defeat (#+15=15)
- * 96 INITIALIZES DOWNLOAD ID, SUBSCRIBER ACCOUNT No. FOR INITIAL DOWNLOAD
No entry required.
- * 97 ZEROS ALL PROGRAM FIELDS
No entry required.

TO EXIT PROGRAM MODE (*98 or *99)

- Press *98 or *99 if exiting programming, or next field number if continuing.
- * 98 EXITS PROGRAMMING MODE and prevents re-entry by: Master Code + Code + 0.
 - * 99 EXITS PROGRAMMING MODE and allows re-entry by: Master Code + Code + 0.

